

Tiger Lily's and Bongo's My Fairyland FAQ

Based on the work of Spyrus (Samantha), Nuborisha (Walter) and many others.

Version 2.11 - April 10th. 2009

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About this FAQ

This FAQ is based on the original work of 2 fairies who collaborated to produce a help section for all users. One of the fairies (Samantha) has now left Fairyland for personal reasons as this will now be updated and maintained by Tiger Lily and Bongo.

We have decided to change the format of this FAQ. Where as previously it was a thread (or topic) on the My Fairyland Forum, it is now a downloadable PDF-file. Notification of updates and version history will be posted in [the "Tiger Lily's and Bongo's My Fairyland FAQ" thread](#) in the New My Fairyland Discussion Board.

Whilst every effort is made to keep this updated and correct mistakes can be made and things do sometimes change. If you have any further questions, corrections or added information feel free to ask or leave a message in [the "Tiger Lily's and Bongo's My Fairyland FAQ" thread](#) on the New My Fairyland Forum.

Please note that we did not develop this application – we are nothing more than players in the game.

You can visit the gardens of Tiger Lily and Bongo ♪(◕‿◕)♪ using the following links:

- Tiger Lily The Kentish Fairy: <http://apps.facebook.com/fbfairy/fairygarden.php?id=21>
- Bongo ♪(◕‿◕)♪ : <http://apps.facebook.com/fbfairy/fairygarden.php?id=1894148>

We hope you will enjoy this FAQ and use it to get the most out of your time in My Fairyland.

Best Fairy Whishes

Tiger Lily The Kentish Fairy and Bongo ♪(◕‿◕)♪

Editors of Tiger Lily's and Bongo's My Fairyland FAQ

General Questions About My Fairy Application:

Q: Who developed the "My Fairyland" application.

A: My Fairyland is being developed by Mike Pope. You can find his garden here:

<http://apps.facebook.com/fbfairy/fairygarden.php?id=1>

Q: My Fairy does not show on my profile page...

A: Go to applications, click edit settings for my fairy, click profile and add a box to your profile

Q: I have seen something offensive/inappropriate within My Fairy application what should I do?

A: Report it in confidence to http://www.facebook.com/help.php?app&app_id=6956662042

There is also a report button on walls to report individual posts and a Report Garden link in every garden.

Q: Where does the money donated go to?

A: <http://www.nature.org/joinanddonate/adoptanacre/>

Q: Can I change my fairy's name?

A: Yes, click the link, 'Change ??? Fairy Name' under Useful Links, down on the left of your garden page. You will not lose any of the diamonds and gold etc. that you have already won.

Q: How do I change my fairy's picture?

A: Go to 'Change ??? Fairy Picture' under Useful Links, down on the left of your garden page to upload a picture. Make sure the picture is the right size (200k or under) and the right format (GIF, JPG or PNG). Make sure you have permission to use the picture or it is public domain. You will not lose any of the diamonds and gold etc. that you have already won.

Q: How do I add fairy friends and how do I stop them seeing all of my profile?

A: Do not randomly add people. However if you are friend either ask them if you may add them or if you point your mouse at their profile picture you can see their full name. Then search for them in facebook's friends search and add them making sure you write a message as to why you are adding them. If you do not wish people to see all your profile. Go into friends and make a list, and add the people you wish to exclude from certain parts of your profile. Then go into privacy settings and customise the settings – exclude the friends list from each part of your profile you do not wish them to see

Q: What are the super powers?

A: All these powers are available as soon as you have a Fairy.

- The ability to cast unlimited spells and sprinkle unlimited fairy dust (providing you own the fairy dust).
- Power to purchase Gold dust which costs 6 gold but gives the person sprinkled 5 gold or use on some flowers or fruits to change their colour or type.
- The ability to cast spells on yourself.
- The ability to turn worms produced in alchemy into diamonds.
- The ability to turn frogs produced in alchemy into gold.
- Upon reaching 25 Diamonds your fairy garden becomes public and accessible to all the fairy community not just yourself and friends.
- The ability to buy diamond dust which costs 6 diamonds but the person sprinkled receives 5 diamonds or use to speed up the growth of plants between seed and flower.
- Once you reach 25 diamonds for the first time, you can then spend these diamonds if you wish without losing your Public Garden.

- After finding all 10 Elixirs in Herbalism ([Read more about this under Herbalism](#)) you will also have these new powers:
 - a) The ability to buy the Snail Racing Game for your Fairy Garden
 - b) Free Pots forever
 - c) 5 Gold for each snail turned into Gold when found after watering in gardens.

Q: Where can I find diamonds?

A: By turning Worms into Diamonds in Alchemy.

They can be won in Magical Mushrooms and Mini Magical Mushrooms found in some Fairy Gardens.

They may also be won in Snail Racing games as one of the mystery prizes.

They can be won by Spotting Wildlife in other gardens which have a Feeding Table. You also earn Diamonds from any Wildlife spotted in your own garden.

Bonus diamonds may also be given with your 3 hourly gold. They can be won in Magical Mushrooms, in Mini Mushrooms found in some fairy gardens or once you have reached level 3 superpowers you may turn worms into diamonds in alchemy. Bonus diamonds may also be given with your 3 hourly gold.

Q: Some of my diamonds are missing...

A: You may have bought a garden game which costs 2 diamonds for 24 hours or 5 diamonds for 3 days or 10 diamonds for 7 days, or you may have accidentally watered a wilter using 1 Diamond instead of 2 gold.

Casting Spells and Sprinkling Fairy Dust

Q: I have bought all the wands can I get any more spells?

A: New spells are available on the standard wand after you have cast 10, 20 and 30 spells.

Q: What spells are available on each wand?

A: Standard Wand – Friendship, Happiness, Love. Wealth, Health, and Serendipity

-Bonus Spell after 10 spells have been cast – Success

-Bonus Spell after 20 spells have been cast – Dream

-Bonus Spell after 30 spells have been cast – Peace

Naughty Wand – Naughty Spell, Itchy Spell and Fruity Spell

Secret Wish Wand (Only you can see the spells cast with this wand) – Secret Wish and Secret Love

Butterfly Wand – Fairy Magic, Friends, Fortune, Hangover Cure, Lucky Spell, and Wishing Spell

Sunshine Wand – Sunshine, Rainbow and Great Day Spell

Q: How do I cast spells and sprinkle fairy dust?

A: Click on the wand and sprinkle icons on the left side of your fairy's page.

Q: Can I delete old spells and wishes?

A: No once a spell or wish is made it cannot be undone. So be careful what you wish for.

Q: Can I sprinkle or cast spells on fairies not on my friends list?

A: You can only cast spells on friends and sprinkle them with the all the dusts, however, you can sprinkle non-friends with gold and diamond dust.

Q: Are wishes made really secret?

A: Yes only you know and your fairy know what you wished for.

Q: Can I view the wishes I have made?

A: No, wishes cannot be seen once they are made

Q: Are spells made with the secret wish wand really secret?

A: Yes nobody else can view these spells – the person you cast the spell on won't know it has been cast.

Fairy Gold

Q: How can I get more Fairy Gold?

A: There are many sources of gold on My Fairyland:

- Gold is available every 3 hours on the find gold page.
- You can treasure hunt on friends fairy profiles. If a fairy has collected gold in the last week you will find 2 gold and more will be available in approximately a day. If they have collected their gold in their last month you will find one piece and will become available in 2-3days time. If they have never collected their gold or haven't collected it for over a month you will find 1 piece which will be available again in about a week.
- Every so often a pot of gold is hidden within the app in Hunt The Bug. It can take weeks between the bugs appearing.
- You can try alchemy to create gold – there is a 10 gold recipe and a 5 gold recipe for each fairy. [Read more about this under Alchemy.](#)
- Frogs you release in alchemy can also sometimes return to your fairy wall with a gift of gold.
- Gold can be won in those Gardens with a Snail Racing Game.
- In Herbalism, when you first discover an Elixir you are rewarded with gold, which increases with every successful Elixir. [Read more about this under Herbalism.](#)
- If you require more than the free gold you can take up offers or buy gold directly.

SPOILER WARNING: If you want to take all of the guesswork out of Alchemy and Herbalism, you can [find a link to The Fairyland Calculator it at the end of this FAQ](#). This will help you calculate your 10-gold recipe as well as all you elixirs, without the need to experiment at all - BUT - it will also take some of the fun out of the game.

Q: Where is the first hidden pot of gold?

A: It is on the see all sprinkles page. The link is under the dust icons on the right hand side of your fairy page.

Q: My hidden gold clue is its not far away – where is it?

A: Scroll down that page to find it.

Q: My hidden gold clue is its on my new fairy wall – where is it?

A: It is on your fairy profile wall (not your garden wall)

Q: My hidden gold clue is a memory test...

A: It is on all sprinkles page

Q: My hidden pot of gold clue is in random gardens how do I find it?

A: Go to explore more gardens, and visit a random garden in the list the gold will be near the bottom of the page. If it's not in that garden go to explore more gardens again and pick another garden – keep going until you find the gold. You may have to visit a few gardens.

Q: Where is the whispering mushroom?

A: Click on the News Tab.

Q: How often do the hidden pots of gold become available?

A: Time can varies but it is often weeks before a new one is available.

Alchemy

Q: What is the highest amount of gold that can be produced in alchemy?

A: Each fairy has a 5 gold recipe and a 10 gold recipe.

Q: Where can I find a Alchemy Chart?

A: *SPOILER WARNING:* If you want to take all of the guesswork out of Alchemy, you can [find a link to The Fairyland Calculator it at the end of this FAQ](#). This will help you calculate your 10-gold recipe elixirs, without the need to experiment at all - BUT - it will also take some of the fun out of the game.

Q: Where can I find the special ingredient for alchemy?

A: Crystals, dragon scales, rare fungus and lost socks can be found in the Magical Mushrooms game and also won as a Mystery prize in Snail Racing.

Q: I produced a worm in alchemy but when I tried the recipe again it produced a different creature...

A: Only gold recipes always produce the same results. Recipes that produced bugs (snails, worms, frogs and butterflies) can produce any bug.

Your Fairy Garden

Q: I want to start a garden, do I get any help?

A: New garden owners receive 10 fairy gold and 5 diamonds free, you also have access to all superpowers with new ones to be earned after finding all 10 Elixirs in Herbalism.

Q: I've just started a garden how can I make it visible to other fairies?

A: If you have fewer than 25 diamonds only you and people on your friends list can view your garden. Once you level 25 diamonds your garden becomes public and all the fairy community can visit.

Q: I have reached 25 diamonds but my garden is still private – why?

A: Go into your garden and change the privacy setting to open –there is a click button. You will also receive a bonus sprinkling of diamond dust.

Q: How do I make my public garden private again?

A: Go into your garden and change the privacy setting to open –there is a click button. You will also receive a bonus sprinkling of diamond dust.

Q: I have empty plant pots in my garden how do I get seeds for them?

A: Click on the empty pot and buy a seed.

Q: If I remove a plant pot from my garden what happens?

A: It is just removed – you do not get any gold back and you cannot give it anyone else.

Q: How much does it cost to water?

A: It costs 1 fairy gold for a healthy plant and 2 gold or 1 diamond for a wilting plant.

Q: My plant has died what can I do?

A: Dead plants can be revived by sprinkling with gold dust.

Q: How do I edit my garden information?

A: There is a link under Options on the right hand side of your garden, Edit Garden Name Description.

Q: How can I add a garden picture?

A: There is a link under Useful Links on the left hand side of your garden, Change ??? Fairy Picture.

Q: Does watering my plants more often make them grow quicker?

A: No it doesn't you only need to water them enough so they don't wilt or die.

Q: I cannot remember what plants I have harvested before how can I find out?

A: There is a list of Fruits Harvest on the right hand side of your garden near the bottom. There is a click link to open your full list.

Q: I have 25 diamonds can I use them to buy mini mushrooms for my garden?

A: Once you have earned 25 diamonds to make your garden public, you can then use those diamonds if you want without losing your public garden.

Q: What else can Diamonds be used for?

A: As well as buying garden games, diamonds can be use to revive wilters instead of 2 gold. Diamonds can buy Diamond Dust, cost 6 diamonds, which can be used to gift 5 diamonds to another fairy, or sprinkle on plants between plant and flower to reduce the time to bloom. In the case most of the plants, each sprinkle halves the remaining time to flower, with the Bonsai's, each sprinkle reduce the growing time to fully grown by 1 day.

Q: Can I play Mini Mushrooms or Snail Racing in my own garden?

A: No, these games can only be played in other people gardens if they have bought the game.

Q: I tried to play Mini Mushrooms in a Fairy Garden and it kept whirling round and didn't reveal if I had won a diamond or not...

A: This is just an occasional bug in the system; nothing can be done about it.

Q: Can I renew the garden games before they run out?

A: Yes but it will start at the moment you buy it and you will lose any time remaining on your old game.

Q: Where is my list of favorite gardens?

A: It's the middle column of the all gardens list.

Q: I am going on holiday, should I freeze my garden?

A: If you let other fairies know you are away then they will take care of your garden for you. Gardens automatically freeze if the owner does not log in for a week. Any garden game and feeding table will also freeze and will not run out.

Q: Why can't I sprinkle my plants with diamond dust?

A: Plants can only be sprinkled when NOT in flower. Diamond dust halves the time until it will flower. (And that time is reduced from overall harvest). With the bonsai's diamond dust reduces time to fully grown by 1 day.

Q: I did not receive 10 gold when I harvested my fruit...

A: You only receive 10 gold when you move up a level.

Q: My plant is in full bloom can I harvest it?

A: No the plant must turn into a fruit and then when you click on the plant there will be an option to harvest it.

Q: How do I harvest my fruit?

A: Click on the plant the same way you do to water it and there will be an option to harvest.

Q: How long can I leave my fruit before I harvest it?

A: As long as you like so long as you keep watering it so that it does not die.

Q: How many colours of Bellis Lycaena (butterflies) are there?

A: There are seven – Red, Orange, Yellow, Green, Blue, Indigo, Violet. You can change the colour with gold dust once it has flowered OR turned into a butterfly.

Q: How do I change the colour of my Bellis Lycaena?

A: Buy some gold dust from the Old Shoppe and click on the Bellis Lycaena you wish to change. The colour change is in order of Red: -> Orange -> Yellow -> Green -> Blue -> Indigo -> Violet -> Red, etc.

Q: How many different bird song notes from the Carmena Uniflora are there?

A: There are seven – A (red), B (orange) C (yellow), D (green), E (blue), F (indigo), G (violet).

Q: How do I change the bird song note on my Carmena Unifloras.

A: Wait until it fruits, then buy gold dust from the Old Shoppe and sprinkle it onto the plant (by clicking the plant as you do to water it). The note change is in order of: A (red) -> B (orange) -> C (yellow) -> D (green) -> E (blue) -> F (indigo) -> G (violet) -> A (red), etc.

Q: What are the two phases of the Luna Serena?

A: Full Moon and Crescent Moon.

Q: How do I change the moon phase my Luna Serena is in?

A: Buy some gold dust in the Old Shoppe and sprinkle it onto the plant once it is in fruit (by clicking the plant as you do to water it).

Q: How many colours of the Carmena Avifloras and what are the different colours?

A: 4 – Green (Spring), Yellow (Summer), Red (Autumn), Blue (winter).

Q: How do I change the colour of my Carmena Aviflora?

A: Buy some gold dust in the Old Shoppe and sprinkle it onto the plant once it is in flower (by clicking the plant as you do to water it). The order of change is: Green (Spring) -> Yellow (Summer) -> Red (Autumn) -> Blue (winter) -> Green (Spring), etc.

Q: What colours are the Precious Flora Praecocia?

A: Red (Fire Stone), Green (Jewel of the Forest) and Blue (Ice Stone).

Q: What colours are the Precious Rosa Praecocia.

A: Purple (Jewel of the Night) and Gold (Earth Stone)

Q: What colours are the Precious Tulipa Praecocia

A: Orange (Sun Stone) and Pink (Love Stone).

Q: What are the four different dragonflies from the Odonata Igniflora?

A: Red, Blue, Green, Yellow.

Q: How do I change the colour of my Odonata Igniflora Dragonfly?

A: Buy some gold dust in the Old Shoppe and sprinkle it onto the plant when in FRUIT (by clicking the plant as you do to water it). The order of change is: Red -> Blue -> Green -> Yellow -> Red, etc.

Q: What are the different Piscis Aquabullae?

A: Red, Orange, Yellow, Green, Blue, Indigo, Violet.

Q: How do I change the colour of my Piscis Aquabullae?

B: Buy some gold dust in the Old Shoppe and sprinkle it onto the plant when in flower OR fruit (by clicking the plant as you do to water it). The order of change is: Red -> Orange-> Yellow -> Green -> Blue -> Indigo -> Violet -> Red, etc.

Q: What does freeze time in my garden mean?

A: It means people cannot water your garden, but nothing will grow or die. The garden will stay in the state it was frozen in.

Q: How many plant pots am I allowed in my garden?

A: The maximum is 6 however, level 1 gardens are only allowed 5. If your wilt balance is +1 you may have 7 items, whether that be 7 pots with seeds or 6 pots plus 1 feeding table with food. The maximum is 6 however new level 1 gardens are only allowed 4. If your wilt balance is +5 you may buy 7 pots.

Q: I have an empty pot but the shop keeper won't sell me a seed....why?

A: Because your garden has had more than 5 plants wilt within the last week. The rule for the number of seeds you can buy is:

<u>Weekly Wilters</u>	<u>Number Of Plants Permitted</u>
0-5	Full Garden
6-10	5
11-15	4
15+	3

You may need to revive wilters in other gardens to restore your wilt balance if other people revive your wilters for you.

Alternatively, if you are having trouble finding wilters to revive, you can buy Emergency Wilt Balance Restoration in the Shoppe.

This is at a cost of 3 gold for one Wilt Balance Credit.

The cost of reviving wilters in gardens is only 2 gold.

Q: What plant pots are available?

A: Level 1 – Bottle (2 Gold), Bucket (5 Gold)

Level 2 – Clay Pot (10 Gold)

Level 3 – Shell (5 Gold)

Level 4 – Mushroom (5 Gold)

Level 5 – Alchemy Pot (10 Gold)

Level 6 – Golden Pot (10 Gold)

Level 7 – Coconut (5 Gold)

Level 8 – Teacup (3 Gold)

Level 9 – Wooden Bucket (8 Gold)

Level 10 – Rusty Bucket (FREE)

Level 11 – Special Bonsai Pot (Must be used to grow the Bonsai) (10Gold)

Level 12 – Bonsai Pot (10 Gold)

Level 13 – Bonsai Pot (10 Gold)

LIMITED EDITIONS

Pink Pot – Available October 2008 – Free – Breast Cancer Awareness Special

Pumpkin – Available October 2008 – 10 Gold

Christmas Tree Pot – Available December 2008 – Free

Levitating Bauble – Available December 2008 – Free

Egg Shell – Available April 2009 - Free

Care instructions

All plant flower and fruiting time are approximate. This means they may be a day early or a day late in appearing. The minimum time between watering ANY plant or flower is 15 minutes. All waterings cost 1 gold unless you reviving a wilting plant.

Having a garden game will help attract other fairies to water your plants.

This FAQ covers the following flowers (more to be added as we level up). Click on the flower to jump directly to that flower:

[Cumulus Albiflorus](#) | [Bellis Lycaena](#) | [Carmena Uniflora](#) | [Rosa Amora](#) | [Stella Velleflora](#) | [Solaris Igniflorus](#) | [Luna Serena](#) | [Apis Melliflora](#) | [Dulcia Somniflora](#) | [Carmena Aviflora](#) | [Opis Centiflora](#) | [Moyogi Bonsai](#) | [Chie Bonsai](#) | [Taiyo Bonsai](#) | [Flora Praecocia](#) | [Rosa Praecocia](#) | [Tulipa Praecocia](#) | [Opis Magiflora](#) | [Odonato Igniflora](#) | [Lilium Ranidae](#) | [Piscis Aquabullae](#) | [Solaris Lycaena](#) | [Cumulus Amora](#) | [Fructus Odonata](#) | [Opis Iridiflora](#)

Regular flowers

Cumulus Albiflorus (Cloud Fruit) (3 Gold)

Wilts if not watered for: 48 hours

Dies if not watered for: 96 hours

Rainforest adopted when successfully grown: 1 square foot (Reduced from 2 square feet reduced from 3 square foot previously 5)

Flowers after 4-5 days

Bears fruit after 7-8 days

Available at Level 1 Gardens

Bellis Lycaena (Butterfly Fruit – Red, Orange, Yellow, Green, Blue, Indigo, Violet) (5 Gold)

Wilts if not watered for: 36 hours

Dies if not watered for: 72 hours

Rainforest adopted when successfully grown: 2 Square Feet (Reduced from 3 square foot Reduced from 5 square foot originally 10)

Flowers after 4-5 days

Bears fruit after 9-10 days

Available at Level 1 Gardens

Carmena Uniflora (Bird Song Note Fruit – A-red, B-orange, C-yellow, D-green, E-blue, F-indigo, G-violet) (5 Gold)

Wilts if not watered for: 24 hours

Dies if not watered for: 48 hours

Rainforest adopted when successfully grown: 3 square foot (reduced from 4 reduced 6 Square feet reduced from 8 square foot and originally 15)

Flowers after 4-5 days

Bears fruit after 9-10 days

Available at Level 2 Gardens

Rosa Amora (Heart Fruit) (5 Gold)

Wilts if not watered for: 20 hours

Dies if not watered for: 40 hours

Rainforest adopted when successfully grown: 4 Square Foot (Reduced from 5 square foot Reduced from 8 square foot reduced from 10 square foot originally 20)

Flowers about 7 days

Bears fruit about 10-12 days

Available at Level 3 Gardens

Stella Velleflora (Wishing Star Fruit) (5 Gold)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 4 square foot (Reduced from 5 square foot(Reduced from 8 Square Foot reduced from 10 square foot orginally 20)

Flowers after: approx 10 days

Bears fruit after: approx 2 weeks

Available at Level 4 Gardens

Solaris Igniflorus (Ray of Sunshine) (5 Gold)

Care Level: Easy - Medium

Wilts if not watered for: 20 hours

Dies if not watered for: 40 hours

Rainforest adopted when successfully grown: 4 Square Foot (Reduced from 5 Square Foot Reduced from 8 square foot orginally 10 square Foot)

Flowers after: approx 1 week

Bears fruit after: approx 2 weeks

Available at Level 5 Gardens

Luna Serena (Moon Fruit – Crescent Moon, Full Moon) (5 Gold)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 4 Square Fot (Reduced from 5 square foot Reduced from 8 Square Foot Reduced from 10 square foot)

Flowers after: approx 1 week

Bears fruit after: approx 2 weeks

Available at Level 6 Gardens

Apis Melliflora (Honey Bee) (5 Gold)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 5 Square Foot (Reduced from 7 Square Foot Reduced from 10 Square Foot Reduced from 12 square foot)

Flowers after: approx 1 week

Bears fruit after: approx 2 weeks

Available at Level 7 Gardens

Dulcia Somniflora (Dream Bubble) (5 Gold)

Care Level: Medium

Wilts if not watered for: 16 hours

Dies if not watered for: 32 hours

Rainforest adopted when successfully grown: 7 Square Foot (Reduced from 10 Square Foot Reduced from 12 square foot)

Flowers after: approx 1 week

Bears fruit after: approx 2 weeks

Available at Level 8 Gardens

Carmena Aviflora (Seasonal Bird – Red/Autumn, Yellow/Summer, Green/Spring, Blue/Winter) (5 Gold)

Care Level: Medium

Wilts if not watered for: 16 hours

Dies if not watered for: 32 hours

Rainforest adopted when successfully grown: 5 Square Foot (Reduced from 7 square foot Reduced from 10 Square Feet Reduced from 12 square Feet)

Flowers after: approx 1 week

Bears fruit after: approx 2 weeks

Available at Level 9 Gardens

Opis Centiflora (100 Fairy Gold) (Free – ONE per customer)

Care Level: Medium

Wilts if not watered for: 16 hours

Dies if not watered for: 32 hours

Rainforest adopted when successfully grown: 10 Square Foot (Reduced from 25 square foot)

Flowers after: approx 1 week

Bears fruit after: approx 3 weeks

Available at Level 10 Gardens

Moyogi Bonsai – (Rainbow Heart) (5 Gold)

Care Level: Medium - High

Wilts if not watered for: 14 hours

Dies if not watered for: 28 hours

Rainforest adopted when successfully grown: 20 square foot

Fully grown after approx 3 week

Bears fruit after: approx 4 weeks

Available at Level 11 Gardens

Each Diamond Dust sprinkle reduces time to fully grown by 1 day.

It must be grown in the Special Bonsai Pot

Its Fruit can be used for 10 Herbalism Experiments

Chie Bonsai – (Chie Fruit) (5 Gold)

Care Level: High

Wilts if not watered for: 12 hours

Dies if not watered for: 24 hours

Rainforest adopted when successfully grown: 20 square foot

Fully grown after approx 3 week

Bears fruit after: approx 4 weeks

Available at Level 12 Gardens

Each Diamond Dust sprinkle reduces time to fully grown by 1 day.

It must be grown in the Special Bonsai Pot

Its Fruit can be used for 10 Herbalism Experiments

Taiyo Bonsai – (Sun & Rain Fruit) (5 Gold)

Care Level: High
Wilts if not watered for: 12 hours
Dies if not watered for: 24 hours
Rainforest adopted when successfully grown: 20 square foot
Fully grown after approx 3 week
Bears fruit after: approx 4 weeks
Available at Level 13 Gardens
Each Diamond Dust sprinkle reduces time to fully grown by 1 day.
It must be grown in the Special Bonsai Pot
Its Fruit can be used for 10 Herbalism Experiments

Flora Praecocia – (3 Gold) (Ice Stone/Blue, Jewel of the Forest/Green or Fire Stone/Red)

Care Level: Medium
Wilts if not watered for: 18 hours
Dies if not watered for: 36 hours
Rainforest adopted when successfully grown: 2 square foot
Fully grown after 2 days
Bears fruit after: 12 days
Available at Level 14 Gardens
Special Instructions

The fruit produced by this seed depends upon the pot in which it is planted.

You will need to try planting it in different pots to grow the required precious fruits.

If a grey flower is produced, the fruit will not be precious and you should try again with a different pot (although you can grow the grey one if you wish!)

Finally, the correct pots to use are different for each Fairy, (the Limited Edition pots are not required and will always produce a grey flower.)

SPOILER WARNING: For help on finding the right flowerpot to grow your Flora Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

Rosa Praecocia – (3 Gold) (Jewel of the Night/Purple, Earth Stone/Yellow)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 2 square foot

Fully grown after 2 days

Bears fruit after: 14 days

Available at Level 15 Gardens

Special Instructions

The fruit produced by this seed depends upon the pot in which it is planted.

You will need to try planting it in different pots to grow the required precious fruits.

If a grey flower is produced, the fruit will not be precious and you should try again with a different pot (although you can grow the grey one if you wish!)

The correct pots to use are different for each Fairy, (the Limited Edition pots are not required and will always produce a grey flower.)

SPOILER WARNING: For help on finding the right flowerpot to grow your Rosa Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

Tulipa Praecocia – (3 Gold) (Love Stone/Pink, Sun Stone/Orange)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 2 square foot

Fully grown after 2 days

Bears fruit after: 14 days

Available at Level 16 Gardens

Special Instructions

This seed works just like the Flora Praecocia and Rosa Praecocia - i.e. you need to find the correct pots to grow it in to produce the precious Gemstones.

(This is the final seed in the 'Precious Gem' set.)

Again, the required pots are different to those required for the previous 2 seeds.

SPOILER WARNING: For help on finding the right flowerpot to grow your Tulipa Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

Opis Magiflora – (Free) Strictly one per customer (Pot of treasure)

Care Level: Medium

Wilts if not watered for: 16 hours

Dies if not watered for: 32 hours

Rainforest adopted when successfully grown: 5 square foot

Flowers After: 1 Week approx

Bears Fruit After: 3 Weeks approx

Available at Level 17 Gardens

Odonato Igniflora (5 Gold) (Dragonfly)

Care Level: High
Wilts if not watered for: 14 hours
Dies if not watered for: 28 hours
Rainforest adopted when successfully grown: 2 square foot
Flowers After: 4 days approx
Bears Fruit After: 2 Weeks approx
Available at Level 18 Gardens

Lilium Ranidae (5 Gold) (Fairyland Frog)

Care Level: High
Wilts if not watered for: 14 hours
Dies if not watered for: 28 hours
Rainforest adopted when successfully grown: 3 square foot
Flowers After: 3-4 days approx
Bears Fruit After: 2 Weeks approx
Available at Level 19 Gardens

Piscis Aquabullae (5 Gold) (Bubblefish – Red, Orange, Yellow, Green, Blue, Indigo, Violet)

Care Level: Medium
Wilts if not watered for: 18 hours
Dies if not watered for: 36 hours
Rainforest adopted when successfully grown: 5 square foot
Flowers After: 3-4 days approx
Bears Fruit After: 2 Weeks approx
Available at Level 20 Gardens

Solaris Lycaena (5 Gold Cross Breed) (Sunshine Butterfly)

Care Level: Medium
Wilts if not watered for: 18 hours
Dies if not watered for: 36 hours
Rainforest adopted when successfully grown: 5 square foot
Flowers After: 3 days approx
Bears Fruit After: 2 Weeks approx
Cross between Bellis Lycaena and part Solaris Ingiflorus
Available at Level 21 Gardens

Cumulus Amora (5 Gold Cross Breed) (Heart Shaped Cloud)

Care Level: Medium
Wilts if not watered for: 18 hours
Dies if not watered for: 36 hours
Rainforest adopted when successfully grown: 5 square foot
Flowers After: 3 days approx
Bears Fruit After: 2 Weeks approx
Available at Level 22 Gardens

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Fructus Odonata (5 Gold Cross Breed)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 5 square foot

Flowers After: 3 days approx

Bears Fruit After: 2 Weeks approx

Available at Level 23 Gardens

Opis Iridiflora

Care Level Medium

Wilts if not watered for 18 hours

Dies if not watered for 36 hours

Rainforest adopted when successfully grown: 10 square foot

Flowers after Approx 4 days

Bears fruit after Approx 3 weeks

Available at Level 24 Gardens

Limited Edition Plants

This FAQ covers the following Limited Edition Plants (more to be added as they are added to the game).
Click on the flower to jump directly to that flower:

[Pink Plant](#) | [Poppy](#) | [Iceflower](#) | [Christmas Tree](#) | [Poinsettia](#) | [Loveflower](#) | [Daffodil](#)

Pink Plant - October 2008 – Free –Breast Cancer Awareness Special (Pink Ribbon)

Care Level Easy-Medium
Wilts if not watered for 24 hours
Dies if not watered for 48 hours
Rainforest adopted when successfully grown: 3 square foot
Flowers after Approx 3 days
Bears fruit after Approx 7 days

Poppy – November 2008 – Free (Dove)

Care Level Easy- Easy
Wilts if not watered for 36 hours
Dies if not watered for 72 hours
Rainforest adopted when successfully grown: 3 square foot
Flowers after Approx 3 days
Bears fruit after Approx 7 days

Iceflower – November 2008 – 5 Gold (Snowflake)

Care Level Easy- Medium
Wilts if not watered for 24 hours
Dies if not watered for 48 hours
Rainforest adopted when successfully grown: 3 square foot
Flowers after Approx 5-6 days
Bears fruit after Approx 10-12 days

Christmas Tree – December 2008 – Free (Must be grown in christmas tree pot. Limit 2 per garden)

Care Level Easy - Medium
Wilts if not watered for 36 hours
Dies if not watered for 48 hours
Rainforest adopted when successfully grown: 5 square foot
Flowers after Approx 7-8 days
Bears fruit after Approx 10-12 days

Poinsettia – December 2008 – Free (Red Cracker – 5 Gold, Gold Cracker 10 Gold)

Care Level Easy - Medium
Wilts if not watered for 36 hours
Dies if not watered for 72 hours
Rainforest adopted when successfully grown: 2 square foot
Flowers after Approx 5-6 days
Bears fruit after Approx 10-12 days

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Loveflower – February 2009 – Free (Valentine Heart)

Care Level Easy- Easy

Wilts if not watered for 36 hours

Dies if not watered for 72 hours

Rainforest adopted when successfully grown: 2 square foot

Flowers after Approx 4 days

Bears fruit after Approx 8 days

Daffodil – End of March to Mid April 2009 – Free

Care Level Easy- Easy - Medium

Wilts if not watered for 18 hours

Dies if not watered for 36 hours

Rainforest adopted when successfully grown: 2 square foot

Flowers after Approx 3 days

Bears fruit after 7- 8 days

Collectables

Fructus Randomus (5 Gold)

Care Level Easy - Medium

Wilts if not watered for 24 hours

Dies if not watered for 48 hours

Rainforest adopted when successfully grown: 2 square foot

Flowers after Approx 7-8 days

Bears fruit after Approx 10-12 days

Bears one of 7 possible fruits: 4 common, 2 rare and 1 ultra-rare!

- Oscar Orange
- Bobby Banana
- Anna Apple
- Lucy Lime
- Gordon Grape – Rare
- Simon Strawberry – Rare
- Percy Pineapple – Ultra Rare

Birthday Plant (available about 1 week before your fairy's birthday) (Balloon)

Care Level Easy

Wilts if not watered for 16 hours

Dies if not watered for 36 hours

Bears fruit on your fairy's birthday!

Leveling up

All below are the minimum requirements needed to harvest in order to level up, you can however grow as many of the flowers you want to, unless it is a Strictly 1 seed per customer seed.

From Level 1 to Level 2

- 1 Bellis Lycaena (Butterfly)
- 1 Cumulus Albiflorus (Cloud)

From Level 2 to Level 3

- 3 DIFFERENT colours of Bellis Lycaena (Butterfly) including those harvested in level 1
- 1 Carmena Uniflora (Note of a Bird Song)

From Level 3 to Level 4

- 5 DIFFERENT Bellis Lycaena (Butterfly) including those harvested in previous levels
- 3 DIFFERENT Carmena Uniflora (Note of a Bird Song) including those already harvested in previous level
- 1 Rosa Amora (♥ Fruit).

From Level 4 to Level 5

- 6 Different Bellis Lycaena (Butterfly) including those already harvested in previous levels
- 5 different Carmena Uniflora (Note of a Bird Song) including those already harvested in previous levels
- 1 Stella Velleflora.

From Level 5 to Level 6

- All 7 colours of Bellis Lycaena (Butterfly)
- 6 DIFFERENT notes of Carmena Uniflora, (Note of a Bird Song) including those already harvested in previous levels
- 1 Solaris Igniflora. (Ray of Sunshine)

From Level 6 to Level 7

- All 7 notes of the Carmena Uniflora (Note of a Bird Song)
- 1 Luna Serena (Moon Fruit)

From Level 7 to Level 8

- Both phases of Luna Serena including those already harvested in previous level
- 1 Apis Meliflora (Honey Bee)

From Level 8 to Level 9

- 2 of each of 4 DIFFERENT colours of Bellis Lycaena (Butterfly) including those already harvested in previous levels
- 1 Dulcia Somniflora (Dream Bubble)

From Level 9 to Level 10

- 2 of each of 6 DIFFERENT colours of Bellis Lycaena (Butterfly) including those already harvested in previous levels
- 1 Carmena Aviflora (Seasonal Bird)

From Level 10 to Level 11

- 2 or more of all 7 colours of Bellis Lycaena (Butterfly) including those already harvested in previous levels
- 1 or more of all 4 colours of Carmena Aviflora (Seasonal Bird) including those already harvested in previous levels
- 1 Opis Centiflora.

From Level 11 to Level 12

- 1 Moyogi Bonsai. (Rainbow ♥ Fruit)

From Level 12 to Level 13

- 1 Chie Bonsai (Chie Fruit)
- 2 or more of all 4 colours of Carmena Aviflora (Seasonal Bird) including those already harvested in previous levels

From Level 13 to Level 14

- 1 Taiyo Bonsai (Sun and Rain Fruit)

From Level 14 to Level 15

- 1 PRECIOUS Flora Praecocia. (ANY GREY FLOWER IS NOT PRECIOUS)

SPOILER WARNING: For help on finding the right flowerpot to grow your Flora Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

From Level 15 to Level 16

- 1 PRECIOUS Rosa Praecocia
- 2 DIFFERENT precious Flora Praecocia including those already harvested in previous level

SPOILER WARNING: For help on finding the right flowerpot to grow your Rosa Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

From Level 16 to Level 17

- 1 PRECIOUS Tulipa Praecocia
- 3 DIFFERENT precious Flora Praecocia including those already harvested in previous levels
- 2 DIFFERENT precious Rosa Praecocia including those already harvested in previous level

SPOILER WARNING: For help on finding the right flowerpot to grow your Tulipa Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

From level 17 to Level 18

- 2 DIFFERENT PRECIOUS Tulipa Praecocia including those already harvested in previous level
- 1 Opis Magiflora.

SPOILER WARNING: For help on finding the right flowerpot to grow your Tulipa Praecocia in the right colour, [find a link to The Fairyland Calculator it at the end of this FAQ.](#)

From Level 18 to Level 19

- 2 DIFFERENT Odonata Igniflora (Dragonfly)

From Level 19 to Level 20

- All 4 DIFFERENT Odonata Igniflora (Dragonfly) including those already harvested in previous level
- 1 Liliium Ranidae (Fairylord Frog)

From Level 20 to Level 21

- 2 DIFFERENT Piscis Aquabullae (Bubblefish)

From Level 21 to Level 22

- 4 DIFFERENT Piscis Aquabullae (Bubblefish) including those already harvested in previous level
- 1 Solaris Lycaena (Sunshine Butterflies)

From Level 22 to Level 23

- 6 DIFFERENT Piscis Aquabullae (Bubblefish) including those already harvested in previous levels
- 1 Cumulus Amora (Heart Shaped Cloud)

From Level 23 to Level 24

- All 7 DIFFERENT Piscis Aquabullae (Bubblefish) including those already harvested in previous levels
- 1 Fructus Odonata (Flying Banana)

From Level 24 to Level 25

- 1 Opis Iridiflora

At the moment there are no gardens higher than Level 24

Wildlife

Q: How do I attract wildlife to my garden?

A: Buy a feeding table from the shoppe and buy some food to place on it –see the guide for individual animals for more details.

Q: How can I spot wildlife in gardens?

A: Water a plant in a garden that is trying to attract wildlife.

Q: Do I receive a reward for spotting wildlife?

A: Yes the fairy that spots the wildlife and the garden owner both receive diamonds. The reward is doubled if it's the first time the wildlife has been spotted within that garden.

Q: How can I deter mice from my garden?

A: There is no way to deter mice – try attracting other wildlife.

Q: Which phase do my plants need to be in to attract/deter wildlife?

A: Only plants in the full grown or flowering stage (or occasionally fruiting) will have effect.

The animals

There are many types of animals in MyFairy Wildlife. They each have their likes and dislikes, and therefore it takes careful planning, if you want to attract a certain type of wildlife to your garden. In much the same way it is somewhat of a "hunt" if you set out to spot every type of wildlife in someone else's gardens.

Knowing exactly what a certain type of animal likes and dislikes, as well as how long they stay in a garden will help you determine when you should water a plant in a garden in order to have a chance of spotting it.

In the following you will find (click on the animal or group to jump directly):

[Mice](#): | [Field Mouse](#) | [White Mouse](#) | [Pygmy Mouse](#) |

[Rabbits](#): | [Brown Bunny](#) | [Lop Eared Bunny](#) | [Hare](#) |

[Squirrels](#): | [Grey Squirrel](#) | [Red Squirrel](#) | [Chipmunk](#) |

[Other Animals](#): | [Tortoise](#) | [Badger](#) | [Hedgehog](#) |

[Seasonal Animals](#): | [Easter Bunny](#) |

Mice

Field Mouse



- Eats: Anything
- How to attract: Will always visit regardless of what plants are grown
- How to keep out: No plant deterrents
- Average Visit Time: 60 – 90 minutes
- Common or Rare: Very Common
- Reward if Spotted: 1 Diamond

White Mouse



- Eats: Anything
- How to attract: Will always visit regardless of what plants are grown
- How to keep out: No plant deterrents
- Average Visit Time: 60 – 90 minutes
- Common or Rare: Very Common
- Reward if Spotted: 1 Diamond

Pygmy Mouse



- Eats: Anything
- How to attract: Will always visit regardless of what plants are grown
- How to keep out: No plant deterrents
- Average Visit Time: 50 - 60 minutes
- Common or Rare: Average
- Reward if Spotted: 2 Diamonds

Rabbits

Brown Bunny



- Eats: Green Veg, Mixed Veg
- How to attract: Fragrant or Flowering Herbs
- How to keep out: Yellow or Blue Flowers of Bellis Lycaena
- Average Visit Time: 40 – 50 minutes
- Common or Rare: Very Common
- Reward if Spotted: 2 Diamonds

Lop Eared Bunny



- Eats: Mixed Veg
- How to attract: Flowering Thornbloom Herb
- How to keep out: Any other Flowering or Fragrant Herb
- Average Visit Time: 20 - 30 minutes
- Common or Rare: Rare
- Reward if Spotted: 4 Diamonds

Hare



- Eats: Green Veg, Mixed Veg
- How to attract: Fragrant (but not flowering) Thornbloom, Sundragon or Mountain Whisper Herb
- How to keep out: Flowering Carmena Uniflora
- Average Visit Time: 40 - 50 minutes
- Common or Rare: Average
- Reward if Spotted: 2 Diamonds

Squirrels and Chipmunks

Grey Squirrel



- Eats: Any type of nuts
- How to attract: Any type of fully grown or fruiting Bonsai or flowering bellis lycaena
- How to keep out: Flowering carmena aviflora
- Average Visit Time: 50 – 60 minutes
- Common or Rare: Average
- Reward if Spotted: 2 Diamonds

Red Squirrel



- Eats: Mixed Nuts
- How to attract: Fully grown or fruiting Taiyo Bonsai. Occasionally red flowers will also attract red squirrels
- How to keep out: Any flowering or fragrant herb except the Nestflower
- Average Visit Time: 20 –30 minutes
- Common or Rare: Very Rare
- Reward if Spotted: 5 Diamonds

Chipmunk



- Eats: Any nuts but prefers Mixed Nuts
- How to attract: Fully grown or Fruiting Chie Bonsai. Occasionlly flowering Solaris Igniflorus or Luna Serena.
- How to keep out: Flowering Carmena Avifloras
- Average Visit Time: 30 – 50 minutes
- Common or Rare: Average
- Reward if Spotted: 3 Diamonds

Other Animals

Tortoise



- Eats: Green veg, mixed veg
- How to attract: Fruit of Fructus Randomus (The rarer the fruit the more likely tortoises will appear)
- How to keep out: Flowering Bellis Lycaena
- Average Visit Time: 60 – 90 minutes
- Common or Rare: Rare
- Reward if Spotted: 3 Diamonds

Badger



- Eats: Mixed Veg
- How to attract: Fruiting Luna Serena
- How to keep out: Flowering or Fruiting Solaris Igniflorus
- Average Visit Time: 15 – 20 minutes
- Common or Rare: Very Rare
- Reward if Spotted: 6 Diamonds

Hedgehog



- Eats: Anything but prefers mixed veg
- How to attract: Fruiting Luna Serena or Fruiting Insects especially Dragonflies
- How to keep out: More than one Flowering Sundragon Herb
- Average Visit Time: 30 – 45 minutes
- Common or Rare: Average
- Reward if Spotted: 2 Diamonds

Seasonal Animals

Easter Bunny



- Eats: Green Veggies only
- How To Attract: Only visits Gardens containing a flowering Daffodil (Limited Edition plant which is only available in early April)
- How To Keep Out: There are no flowers which the Easter Bunny dislikes!
- Average Visit Time: 60 - 90 minutes
- Common or Rare: Very Common
- Reward If Spotted: 1 Diamond
- Extra Reward: If spotted in a Garden other than your own, the Easter Bunny will also give you 5 Gold (or 10 Gold if it's the first time it has been spotted in that Garden!) Note: This extra Gold reward is only for the spotter and not the Garden Owner!

Wildlife Food

Peanuts – 5 Gold

- Attracts 5 animals in 1-7 days
- Field Mouse, White Mouse, Pygmy Mouse
- Grey Squirrel (Attract fully grown or fruiting Bonsai, or Flowering Bellis Lycaena Avoid = Flowering Carmena Uniflora)
- Chipmunk (Attract – Fully grown or fruiting Chie Bonsai occasionally Flowering Solaris Igniflorus or Luna Serena avoid = Flowering Carmena Avifloras)
- Hedgehogs (Attracts – Fruiting Luna Serenas or Any Fruited Insect Avoid – More Than one Sundragon Herb)

Mixed Nuts – 10 Gold

- Attracts 5 animals in 1-4 days
- Field Mouse, White Mouse, Pygmy Mouse
- Grey Squirrel (Attract fully grown or fruiting Bonsai, or Flowering Bellis Lycaena Avoid = Flowering Carmena Uniflora)
- Red Squirrel (Attract fully grown or fruiting Taiyo Bonsai, or occasionally any red flower Avoid – Fragrant or flowering herb excluding the Nestflower)
- Chipmunk (Attract – Fully grown or fruiting Chie Bonsai occasionally Flowering Solaris Igniflorus or Luna Serena avoid = Flowering Carmena Avifloras)
- Hedgehogs (Attracts – Fruiting Luna Serenas or Any Fruited Insect Avoid – More Than one Sundragon Herb)

Green Veggies – 5 Gold

- Attracts 5 animals in 1-7 days
- Field Mouse, White Mouse, Pygmy Mouse
- Brown Bunny (attract fragrant or flowering herb –avoid yellow or blue Bellis Lycaena)
- Hare (Attract fragrant Thornbloom, Sundragon or Mountain Whisper Herb Avoid = Flowering Carmena Uniflora)
- Tortoise (Attracts Fructus Randomus Avoid – Flowering Bellis Lycaena)
- Hedgehogs (Attracts – Fruiting Luna Serenas or Any Fruited Insect Avoid – More Than one Sundragon Herb)

Mixed Veggies – 10 Gold

- Attracts 5 animals in 1-4 days
- Field Mouse, White Mouse, Pygmy Mouse
- Brown Bunny (attract fragrant or flowering herb –avoid yellow or blue Bellis Lycaena)
- Lop Eared Bunny (Attract = Flowering Thornbloom herb Avoid =Any Other Fragrant or Flowering Herb)
- Hare (Attract fragrant Thornbloom, Sundragon or Mountain Whisper Herb Avoid = Flowering Carmena Uniflora)
- Tortoise (Attracts Fructus Randomus Avoid – Flowering Bellis Lycaena)
- Badger (Attract - Fruiting Luna Serena Avoid- Flowering or Fruiting Solaris Igniflorus)
- Hedgehogs (Attracts – Fruiting Luna Serenas or Any Fruited Insect Avoid – More Than one Sundragon Herb)

Herbalism

These are seeds available to all levels of fairy gardens –they are optional and not required to progress through the garden levels

The harvested herbs can be used in Herbalism where you seek to find the 10 secret recipes for the 10 Magical Elixirs of Fairyland

Each Herb can be used on 5 attempts at Herbalism

SPOILER WARNING: You can [find a link to The Fairyland Calculator it at the end of this FAQ](#). Be warned though, that this will take some of the fun and guesswork out of Herbalism in My Fairyland.

The following herbs can be grown in My Fairyland (click on the herb to jump directly):

[Nestflower Herb](#) | [Thornbloom Herb](#) | [Sundragon Herb](#) | [Spring Crown Herb](#) | [Snowstar Herb](#) | [Nightrose Herb](#) | [Mountain Whisper Herb](#) | [Moyogi Bonsai](#) | [Chie Bonsai](#) | [Taiyo Bonsai](#)

Nestflower Herb (5 Gold) (Available at Level 1 Gardens)

Care Level: Medium

Wilts if not watered for: 24 hours

Dies if not watered for: 48 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Thornbloom Herb (5 Gold) (Available at Level 2 Gardens)

Care Level: Medium

Wilts if not watered for: 24 hours

Dies if not watered for: 48 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Sundragon Herb (5 Gold) (Available at Level 3 Gardens)

Care Level: Medium

Wilts if not watered for: 20 hours

Dies if not watered for: 40 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Spring Crown Herb (5 Gold) (Available at Level 5 Gardens)

Care Level: Medium

Wilts if not watered for: 20 hours

Dies if not watered for: 40 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Snowstar Herb (5 Gold) (Available at Level 6 Gardens)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Nightrose Herb (5 Gold) (Available at Level 7 Gardens)

Care Level: Medium

Wilts if not watered for: 18 hours

Dies if not watered for: 36 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Mountain Whisper Herb (5Gold) (Available at Level 9 Gardens)

Care Level: Medium

Wilts if not watered for: 16 hours

Dies if not watered for: 32 hours

Rainforest adopted when successfully grown: 2 Square Foot (Reduced from 3 square foot)

Fragrant Leaves sprout after : approx 4 days

Ready for Harvest: approx 8 days

Moyogi Bonsai – (Rainbow Heart) (5 Gold) (Available at Level 11 Gardens also a garden level plant)

Care Level: Medium - High

Wilts if not watered for: 14 hours

Dies if not watered for: 28 hours

Rainforest adopted when successfully grown: 20 square foot

Fully grown after approx 3 week

Bears fruit after: approx 4 weeks

Available at Level 11 Gardens

Diamond Dust reduces time to fully grown by 1 day

It must be grown in the Special Bonsai Pot

Its Fruit can be used for 10 Herbalism Experiments

Chie Bonsai – (5 Gold) (Chie Fruit) (Available at Level 12 Gardens also a garden level plant)

Care Level: High

Wilts if not watered for: 12 hours

Dies if not watered for: 24 hours

Rainforest adopted when successfully grown: 20 square foot

Fully grown after approx 3 week

Bears fruit after: approx 4 weeks

Available at Level 12 Gardens

Diamond Dust reduces time to fully grown by 1 day

It must be grown in the Special Bonsai Pot

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Taiyo Bonsai – (5 Gold) (Sun & Rain Fruit) (Available at Level 13 Gardens also a level plant)

Care Level: High

Wilts if not watered for: 12 hours

Dies if not watered for: 24 hours

Rainforest adopted when successfully grown: 20 square foot

Fully grown after approx 3 week

Bears fruit after: approx 4 weeks

Available at Level 13 Gardens

Diamond Dust reduces time to fully grown by 1 day

It must be grown in the Special Bonsai Pot

Its Fruit can be used for 10 Herbalism Experiments

The Herbalism ingredient must be harvested from the plants available at levels 13!

SPOILER WARNING: If you want to take all of the guesswork out of Herbalism, you can [find a link to The Fairyland Calculator it at the end of this FAQ](#). This will help you calculate all of your 10 elixirs, without the need to experiment at all - BUT - it will also take some of the fun out of the game.

The Fairyland Calculator™ introduction

SPOILER WARNING: You need to be forewarned. The Fairyland Calculator could take some of the fun out of the My Fairyland Game. While the creator of My Fairyland Mike Pope may never had intended for the players to find out the system of the supposedly "randomness" of certain aspects of the game, he did actually challenge the players, to try and figure out the system.

CLICK HERE ->>> [OPEN THE FAIRYLAND CALCULATOR](#) <<<- CLICK HERE

A group of players known as the "Research Fairies" picked up the gauntlet and got together to try and find the system behind the Alchemy- and Herbalism recipes as well as the various pots needed to successfully grow the proper Praecocia colours. They were successful in their efforts!

YOU CAN NOT BE BANNED OR HAVE YOUR GARDEN DELETED BY USING THE FAIRYLAND CALCULATOR™

Mike Pope is very much aware that we as players know the system behind some of the "randomness" of the game, so you need not worry using this information to make your life in My Fairyland a little easier.

It is important to mention: We do not take credit for figuring any of this out. The honor goes to [the people mentioned on the Credits Page](#). If you feel like it - pay a visit to their gardens and thank them for their work.

Finding your Facebook ID:

In order to use the Fairyland Calculator, you will need to find your Facebook ID, which is the same as your Fairyland Profile ID (found on the Fairywall by clicking the link under "Garden Owners" on your My Garden page).



The easiest way to find your Facebook ID is to do the following:

1. Click on "Profile" while logged into Facebook
2. Copy the number off the address bar of your webbrowser. There may be other things behind the number (like: &ref=profile), but disregard that, and ONLY copy the number (or write it down).
3. [Go to the "Fairyland Calculator" in this FAQ](#) and paste or type the number you found on your Facebook Profile.

Credits page

Credit for figuring out the Alchemy, Herbalism and Praecocia pot system goes to:

- Walter & Nuborisha: <http://apps.facebook.com/fbfairy/fairygarden.php?id=224>
- Felice & Little: <http://apps.facebook.com/fbfairy/fairygarden.php?id=1744534>
- Gunnvor & Silja: <http://apps.facebook.com/fbfairy/fairygarden.php?id=172>
- Maralde & Winnifred: <http://apps.facebook.com/fbfairy/fairygarden.php?id=1755166>
- Nicole and Lara: <http://apps.facebook.com/fbfairy/fairygarden.php?id=1735117>
- Sharleen & Giselle: <http://apps.facebook.com/fbfairy/fairygarden.php?id=782>
- As well as more than 125 friendly and helpful fairies who generously submitted their patterns

Please stop by their gardens and thank them if you make use of the Fairyland Calculator™.

Credit for the initial gathering of information for the FAQ goes to:

- Samantha & Spyrys: <http://apps.facebook.com/fbfairy/fairygarden.php?id=7>

Please note that at the time of this writing, Samantha's garden had been frozen in time and made private, so you cannot visit her garden. You can however leave her a message on [her Fairy wall](#).